**DM DIALOGUES**

* Start
  1. Intro
     + You know how it goes. The great Vioarr has judged you before
     + But just in case, would you like me to explain the rules regardless
  2. Explaining the rules
     + Right I forgot you couldn’t talk
     + Then let me give you this \*gives Yes no options\*
     + Use left click to point at what you would like to answer
     + Great, now have this too \*gives skip dialogue\*
     + I still don’t know why almighty Vioarr allows this but his will is absolute
  3. Starting first combat
     + There is only one option no need to chose
     + Here you can valiantly fight or cowardly spare the adversary
     + But remember that Vioarr the powerful watches over you
* Boons
* Encounters
* Enemies
* Random